- Introduction
  - A very brief history of the world (of new technologies)
    - Those who acquire [X] will cease to exercise their memory and become forgetful; they will rely on [X] to bring things to their remembrance by external signs instead of by their own internal resources...And as for wisdom, your pupils will have the reputation for it without the reality: they will receive a quantity of information without proper instruction, and in consequence be thought very knowledgeable when they are for the most part quite ignorant.<sup>i</sup>
    - The written word
    - The wheel and domestication of the horse
    - Metals
    - The printing press
    - The compass
    - Magnifying lenses
    - The clock
    - Paper currency
    - The steam engine
    - Electricity/the electric light
    - The telegraph, telephone, television
    - Antibiotics
    - Computers
    - The internet has changed and will continue to change each of these technologies. Who needs a compass or clock or paper currency? Who needs to travel anywhere when there is VR? Who needs a telegraph, landline, television? Who needs a computer when you have a smartphone?

- Where we've come in the last 20 years
  - To be hooked up to the crowd is a very particular way to go through life.
    - Number of cell phones:
    - Number of apps for smart phones:
    - Number of blogs per day:
    - Number of websites:
    - Number of Google Searches per day:
    - Number of hours spent before a screen:
    - Number of hours spent on TV:
    - Number of Netflix streaming subscribers:
    - Number of cable TV subscribers:
    - Percentage of e-sales
    - Amount of emails sent per day
    - Text messaging is the most used data service in the world.
    - Social Media:
    - Gaming:
    - Photos
    - All of this has happened in the last 25 years.
    - Won't even discuss AI.
- Does technological change matter?
  - Isn't technology neutral?
    - Every technology is both a burden and a blessing; not either-or, but this-and-that.<sup>ii</sup>
    - Once we admit a technology, "it plays out its hand; it does what it is designed to do."<sup>iii</sup>
    - We become addicted to the possibility of being tapped on the shoulder by 6 billion people 24 hours a day

- Everything can be addictive, but aren't there some things that by their very nature are more so?
  - Convenience
  - Benefits
  - Ubiquity
  - The internet changes the way that the neurons in our brain are connected. We're losing the ability to think deeply because of distractions. We're becoming more and more dependent.
- When a tool becomes an addiction
  - Hallmarks of addiction
    - Any activity, substance, object, or behavior that has become the major focus of a person's life to the exclusion of other activities, or that has begun to harm the individual or others physically, mentally, or socially is **considered an addictive** behavior.
    - Satisfaction/lostness
    - Habitual craving for more
    - Self-deception
    - With screens, the problem is the crowd itself and why we're drawn to it so powerfully
- Suggestions for finding freedom from these shiny things...
  - o Unplug
  - Unplug for certain specific and regular periods of time: Sabbath:
     Saturday night through Sunday night
  - Unplug from certain uses for a season or permanently: i.e., social media/gaming/texting/streaming
  - Designate certain places as connectivity-free zones (church, dinner table, bedroom)
  - Purposefully engaging with people *sans* connectivity

- o Purposefully engaging in thought, meditation, prayer
- Why?
  - The Love of God (Matt 22:38-40)
  - The Love of Neighbor
- How?
  - The gospel:
    - Everything you need to know has been given you in Christ.
      - I'm afraid I might miss something.
      - I'm afraid of being unreachable.
    - All the love you need has been given you in Christ.
      - I need to see who likes/doesn't like me
    - You can face the realities of your life without the comforts of distractions.
      - I'm afraid of boredom.
      - I'm afraid of what my life actually looks like.
      - I'm afraid of being left behind.
    - You can live at peace.
      - All things are mine, and I am Christ's, and Christ is God's.
    - You can face the seeming emptiness of a one-on-one with God or neighbor.
      - What if they see me as I am? VR is simply another fig leaf.
      - What will I say?
      - What if they don't like me?
      - If I can't edit myself, what if I look stupid?
    - You can face the joys and sorrows of a real life, rather than a virtual one and know the enrichment of love in a sin-cursed world.

Elyse Fitzpatrick

- The church:
  - You can face your brothers and sisters knowing that you are one of them. Flawed and deeply loved.
  - You can discover the joy of face-to-face human communication and the sorrows of face-to-face conflict

#### For Further Reading

- Elyse Fitzpatrick, Idols of the Heart: Learning to Long for God Alone
  - Home: How Heaven and the New Earth Satisfy Your Deepest Longings
- Neil Postman, *Technopoly: The Surrender of Culture to Technology*
- William Powers, Hamlet's Blackberry: Building a Good Life in the Digital Age
- Ed Welch, Addictions: A Banquet in the Grace
- Mark Shaw, Hope & Help for Video Game, TV, and Internet Addiction
  - The Heart of Addiction
- Nicholas Carr, The Shallows: What the Internet is Doing to Our Brains

<sup>&</sup>lt;sup>i</sup> Plato, Phaedrus and Letters VII and VIII. New York: Penguin Books, 1973, p. 96; Quoted in Neil Postman, Neil Postman, *Technopoly*, p. 4.
<sup>ii</sup> Postman, p. 5
<sup>iii</sup> Ibid., p. 7